

ASFG Standards and Benchmarks: Scope & Sequence; Art

AERO Benchmarks taught at ASFG have been written as ASFG Student Friendly Learning Targets

	Standard 1: Understands and applies media, techniques, and processes related to the visual arts	Standard 2: Knows how to use structures (e.g., sensory qualities, organizational principles, expressive features) and functions of art.	Standard 3: Knows a range of subject matter, symbols, and potential ideas in the visual arts.	Standard 4: Understands the visual arts in relation to history and cultures	Standard 5: Understands the characteristics and merits of one's own artwork and the artwork of others.
	1.1-1.4	---	---	4.1-4.2	5.1
N, PK, K	-Manipulates and explores the possibilities of different sculpting materials (clay, paint, plaster, sand) -experiments with graphic art techniques, materials, and tools, and selects preferred techniques among those available for personal creations	-Draws, paints, engraves, and models scenes, landscapes, and objects – real or imaginary – based on experiences. -Uses individual techniques with color: values or ranges, blends, contrasts, shades, and tones in art work		-Observes artwork from different times and cultures and explains what details caught his/her attention and why	-Explains and shares ideas about what s/he attempted to express in artistic creations -observes and interprets classmates' creations and finds similarities and differences between their work and his/her own when based on the same situation -Reflects upon and shares ideas and feelings when looking at paintings, models, sculptures, architecture, and photographs -Exchanges opinions provoked by printed and electronic images -Identifies the name of artist s/he appreciates as well as what inspired their work
	1.1-1.4	2.1-2.3	3.1-3.2	4.1-4.3	5.1-5.3
P1	-Paint neatly with acrylic/ tempera paints. -Use watercolor paints with crayons. -Make my own print. -Make a simple pinch-pot out of clay. -Make a sculpture. -Make a project using <i>papier mache</i> . -Cut and paste to create a detailed project using paper.	-Draw a pattern. -Draw a realistic drawing. -Draw an abstract design. -Paint my own 3-D project. -Cut a symmetrical design out of paper. -Create a portrait using paper and glue.	-Use words in English to talk about art.		
1	-Paint with acrylic/ tempera and watercolor paints. -Identify the warm and cool colors on a color wheel. -Paint with glaze on a fired clay project. -Make a print from my own drawing. -Make a simple pinch-pot with a handle out of clay. -Demonstrate proper clay techniques. -Weave with paper. -Cut and paste to create a detailed project using paper.	-Draw a realistic drawing. -Create an abstract drawing or design. -Weave with paper. -Make a 3-D sculpture.	-Use art words to describe pieces of art (my own or other people's work).		-Use art words to describe pieces of art (my own or other people's work).
2	-Mix a variety of colors with acrylic/ tempera paint. -Paint with watercolor paint using different techniques. -Use glaze correctly on a fired clay project. -Describe the difference between a print & a drawing or painting. -Make a low-relief clay project. -Demonstrate proper clay techniques. -Make a 3-dimensional sculpture. -Weave using yarn. -Cut and paste to create a project using different papers or fabrics.	-Draw a realistic drawing. -Show depth in a drawing or design. -Create an abstract drawing or design. -Describe the differences between a 3-D and a 2-D piece of art work. -Weave using yarn.	-Use art words to describe pieces of art (my own or other people's work). -Describe the difference between a print & a drawing or painting. -Describe the differences between a 3-D and a 2-D piece of art work.		-Use art words to describe pieces of art (my own or other people's work).
3	-Blend and shade with oil pastels or colored pencils. -Mix a variety of colors with acrylic/ tempera paint. -Paint with watercolor paint using different techniques.	-Draw a realistic drawing. -Draw and shade basic shapes in one-point perspective. -Create an abstract drawing or design. -Plan out a design for a one-color print. -Describe the difference between a 3-D and	-Use art words to describe pieces of art (my own or other people's work). -Describe the differences between a 3-D and a 2-D piece of art work.		-Use art words to describe pieces of art (my own or other people's work).

	<ul style="list-style-type: none"> -Use glaze correctly and creatively on a fired clay project. -Create a decorative coil pot using different clay techniques -Demonstrate proper clay techniques. -Create a 3-D sculpture. -Use yarn to weave across a loom. 	<ul style="list-style-type: none"> a 2-D piece of art work. -Use yarn to weave across a loom. -Cut neatly with smooth edges and paste objects neatly. 			
4	<ul style="list-style-type: none"> -Blend and shade with pencil. -Paint with watercolor paint using different techniques. -Mix a variety of colors with acrylic/ tempera paint. -Use glaze correctly and creatively on a fired clay project. -Create a sculpture out of clay. -Make a slab-built container out of clay. -Demonstrate proper clay techniques. -Demonstrate proper printmaking techniques. -Weave or sew with yarn. 	<ul style="list-style-type: none"> -Create a realistic drawing. -Draw and shade basic shapes in one-point and two-point perspective. -Draw an abstract design based off of a real object/ picture. -Identify the primary and secondary colors on a color wheel. -Describe the differences between a 3-D and a 2-D piece of art work. 	<ul style="list-style-type: none"> -Use art words to describe pieces of art (my own or other people's work). -Describe the differences between a 3-D and a 2-D piece of art work. 		<ul style="list-style-type: none"> -Use art words to describe pieces of art (my own or other people's work).

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	1.1-1.2	2.1-2.3	3.1-3.2	4.1-4.3	5.1-5.3
5	<ul style="list-style-type: none"> -Differentiate between a print and a drawing. -Choose, mix, and apply paint to show a realistic texture. -Differentiate between and experiment with the characteristics of paint types (can include watercolor, tempera, and acrylic) and surfaces (paper, board, wood) -Integrate found or recycled objects into a sculpture. 	<ul style="list-style-type: none"> -Draw words in a font you have designed. -Show distance and depth in a drawing. -Choose, mix, and apply paint to show a realistic texture. -Determine successful color choices and apply to artwork using a variety of media. -Differentiate between the styles realistic, abstract, and non-objective. 	<ul style="list-style-type: none"> -Draw words in a font you have designed. -Describe ways that nature and design are inter-related. -Explain using art terms, what makes a successful and non-successful design. -Investigate how and why artists depict the natural world. -Utilize a variety of sources for developing ideas in your artwork (internet, current events, the media, brainstorming, and collaboration.) -Use a variety of traditional 2D formats including landscape, still life, and portrait. 	<ul style="list-style-type: none"> -Describe ways that nature and design are inter-related. Investigate how and why artists depict the natural world. -Utilize a variety of sources for developing ideas in your artwork (internet, current events, the media, brainstorming, and collaboration.) -Analyze how artists are influenced by the world around them. Give examples from Art -History, the Contemporary art world, and popular culture. 	<ul style="list-style-type: none"> -Explain using art terms, what makes a successful and non-successful design. -Investigate how and why artists depict the natural world. -Explain a few strategies for developing ideas for your artwork. -Analyze how artists are influenced by the world around them. Give examples from Art History, the Contemporary art world, and popular culture.
6	<ul style="list-style-type: none"> -Create a print. -Create a sculpture. 	<ul style="list-style-type: none"> -Draw a form using value to show volume and texture. -Show distance and depth in a drawing independently -Draw a human face in proportion. -Effectively use color or black and white paint to show a rounded surface. -Use warm, cool, and neutral color schemes in artwork reflecting color usage by other cultures. -Investigate the use of style including realistic, abstract, and non-objective. 	<ul style="list-style-type: none"> -Use a variety of traditional 2D formats including landscape, still life, and portrait. -Explain a few strategies for developing ideas for your artwork. -Utilize a variety of sources for developing ideas in your artwork (internet, current events, the media, brainstorming, and collaboration.)- 	<ul style="list-style-type: none"> -Identify at least 2 design commonalities between the artwork of at least 2 world cultures. -Use warm, cool, and neutral color schemes in artwork reflecting color usage by other cultures. -Analyze how artists are influenced by the world around them. Give examples from Art History, the Contemporary art world, and popular culture. 	<ul style="list-style-type: none"> -Explain using art terms, what makes a successful and non-successful design. -Write about how and why artists depict the world around them. -Analyze how artists are influenced by the world around them. Give examples from Art History, the Contemporary art world, and popular culture. -Evaluate personal artwork and the artwork of others.
7	<ul style="list-style-type: none"> -Create an edition of prints. -Create a well-crafted sculpture after looking at examples by artists. 	<ul style="list-style-type: none"> -Draw a form using value to show volume and texture in pencil. -Apply knowledge of showing distance and depth in a drawing. -Effectively use color to represent a mood -Use a complementary color scheme in an artwork. -Use a monochromatic color scheme in an artwork -Investigate the use of style including realistic, abstract, and non-objective. 	<ul style="list-style-type: none"> -Draw a human body and/or face in proportion. -Use a variety of traditional 2D formats including landscape, still life, and portrait. -Explain using art terms, what makes a successful and non-successful design. -Write about how and what artists communicate in their artwork. -Explain a few strategies for developing ideas for your artwork. -Utilize a variety of sources for developing ideas in your artwork (internet, current events, the media, brainstorming, and collaboration.) 	<ul style="list-style-type: none"> -Create one artwork to give to someone else or for the public community. -Write about how and what artists communicate in their artwork. -Analyze how artists are influenced by current events. Give examples from Art History, the Contemporary art world, and popular culture. 	<ul style="list-style-type: none"> -Create one artwork to give to someone else or for the public community. -Explain using art terms, what makes a successful and non-successful design. -Write about how and what artists communicate in their artwork. -Analyze how artists are influenced by current events. Give examples from Art History, the Contemporary art world, and popular culture. -Evaluate the successes of my own work and the work of others.
8	<ul style="list-style-type: none"> -Create an edition of prints in color. -Create a well-crafted sculpture after looking at examples by artists. 	<ul style="list-style-type: none"> -Draw a form using value to show volume and texture using colored drawing materials. -Apply knowledge of showing distance and depth in an artwork. -Blend and layer colors using oil pastels, chalk pastels, and colored pencils. -Effectively use techniques to show realistic textures and rounded forms. -Apply independently chosen color schemes. -Independently choose the best use of style including realistic, abstract, and non-objective for personal artwork. 	<ul style="list-style-type: none"> -Use a variety of traditional 2D formats including landscape, still life, and portrait. -Explain using art terms, what makes a successful and non-successful design. -Write about how artists reflect their identities. -Use personal and cultural symbols in your artwork. -Utilize a variety of sources for developing ideas in your artwork (internet, current events, the media, brainstorming, and collaboration.) 	<ul style="list-style-type: none"> -Write about how artists reflect their identities. -Use personal and cultural symbols in your artwork. -Analyze how artists are influenced by current events. Give examples from Art History, the Contemporary art world, and popular culture. 	<ul style="list-style-type: none"> -Explain using art terms, what makes a successful and non-successful design. -Write about how artists reflect their identities. -Analyze how artists are influenced by current events. Give examples from Art History, the Contemporary art world, and popular culture. -Clearly express in written and oral forms the ideas behind your artwork.

	1.1-1.2	2.1-2.3	3.1-3.2	4.1-4.3	5.1-5.4
9	<ul style="list-style-type: none"> -Know how to use, compare and distinguish the drawing pencils as demonstrated by drawing a form with different pencils, using value to show volume. -Draw a form with the “sharpie” markers using value to show texture. -Mix colors to create an artwork that shows distance and depth using the pastels’ colors. -Mix the primary colors to create secondary and tertiary colors, along with tints and shades for each, making an artwork with water colors. -Create texture with paint making through a work with acrylics. -Create an artwork using oil paint that demonstrates the knowledge of the elements and principles of design. 	<ul style="list-style-type: none"> -Identify and apply the elements and principals of design in a work of art. -Use the planning process to create a two-dimensional design. -Demonstrate the basic techniques for drawing using the right side of the brain by drawing a human face in proportion. -Know and apply the concepts of proportion, scale, line, and the use of axis as demonstrated by drawing a human body in proportion. -Apply knowledge of showing distance and depth in a drawing made with color pencils. -Identify color schemes including warm, cool, neutral, complimentary, analogous, split-complimentary, triadic and monochromatic. 			

Grade 10-12 students have the option to continue studying art through elective courses such as Studio Art I, Studio Art II, Photography, Sculpture, Honors Art, and Advanced Placement Studio Art.